

DT- Design and create a glove puppet.

Year Two



designing	label
drawing	ideas
mock-up	choose
evaluate	try out ideas,
making	plan
template	fabric
cutting out	sewing
needle	running stitch
gluing	adding
knowledge and understanding	
character	puppet
seam	stitch
thread	strong
quality	features

By the end of this unit, you will have designed and created your own puppet.
You will also evaluate your finished product and demonstrate it to your peers.

Important information



Although a wide range of puppets could be investigated, including ones with attached heads, the template design is simpler if it incorporates the head so that the main body of the puppet can be made from two pieces of fabric.

- Non-fraying fabric will be easier for children to use for their puppets. Fabric with an open weave is useful for practising basic sewing techniques. Use

needles that are appropriate for the fabric and thread.

- The two pieces will be joined by sewing. (running stitch/over stitch)
- To avoid wasting fabric, the children will be given pieces of fabric that are approximately the right size.

Discuss appropriate use of materials with the children

KS1 - design purposeful, functional, appealing products for themselves and other users based on design criteria

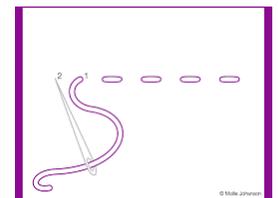
KS1 - generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology.

KS1 - select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing

KS1 - select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics

You will discuss your ideas as they developed and be able to say what your design has to do; create a puppet that works (i.e. is the right size and reflects the character) using a given technique; stitch two pieces of fabric together and add features using appropriate materials and techniques

You will reflect on your own ideas and have work independently to create your puppet using appropriate techniques to measure, mark out and join the fabric pieces you have selected; added features to your puppet to capture particular characteristics and expressions; be able to identify how well the puppet works in relation to simple design criteria.



DT- Design and create a glove puppet.

Year Two

**By the end of this unit, you will have designed and created your own puppet.
You will also evaluate your finished product and demonstrate it to your peers.**

	Each lesson uses the following skills	Lesson	What will you learn	Learning Review
Skill 1	To investigate a range of puppets and their features.	1	Discuss and explore a range of puppets, their features, what materials are used and what they are used for. Choose your favourite puppet, draw and label it.	
Skill 2	To be able to work with fabric to create a finger puppet.	2	Explore and discuss a variety of different finger puppets. Using the template provided, you will work with fabric to create, make and decorate a finger puppet.	
Skill 3	To develop and practise sewing skills.	3	Learn different sewing techniques to use when creating a puppet. Practise these skills before making an actual puppet.	
Skill 4	To be able to design a glove puppet.	4	Use new skills to design your own glove puppet. Recap the possible techniques to use and share your ideas to help create your designs.	
Skill 5	To be able to follow a design to make a puppet.	5	Follow your designs to create your glove puppet. You should think about the appropriate materials to use and to work safely and carefully.	
Skill 6	To be able to evaluate a finished product.	6	You will share and demonstrate your puppets. You will then evaluate your own puppets.	